

General Information

Urbanized Area (UZA) Statistics - 2010 Census

Portland, ME

136	Square Miles
203,914	Population
177	Pop. Rank out of 498 UZAs

Service Area Statistics

14 Square Miles
25,200 Population

Service Consumption

113,838 Annual Unlinked Trips (UPT)

Service Supplied

195,557 Annual Vehicle Revenue Miles (VRM)
15,698 Annual Vehicle Revenue Hours (VRH)

Database Information

NTDID: 10112 **Asset Type:** Tier II
Reporter Type: Reduced Reporter **Sponsor NTDID:**

Financial Information

Sources of Operating Funds Expended

Fare Revenues	\$94,001	6.8%
Local Funds	\$557,710	40.4%
State Funds	\$31,240	2.3%
Federal Assistance	\$672,028	48.7%
Other Funds	\$25,617	1.9%
Total Operating Funds Expended	\$1,380,596	100.0%

Sources of Capital Funds Expended

Fare Revenues	\$0	0.0%
Local Funds	\$69,901	20.0%
State Funds	\$0	0.0%
Federal Assistance	\$279,604	80.0%
Other Funds	\$0	0.0%
Total Capital Funds Expended	\$349,505	100.0%

Assets

Revenue Vehicles	7
Service Vehicles	2
Facilities	2

Modal Characteristics

Operation Characteristics

Vehicles Operated at Maximum Service

Mode	Directly Operated	Purchased Transportation	Operating Expenses	Fare Revenues	Uses of Capital Funds	Annual Unlinked Trips	Annual Vehicle Revenue Miles	Annual Vehicle Revenue Hours	Average Fleet Age in Years ^a
Bus	6	-	\$1,380,596	\$94,001	\$349,505	113,838	195,557	15,698	7.3
Total	6	-	\$1,380,596	\$94,001	\$349,505	113,838	195,557	15,698	

Performance Measures

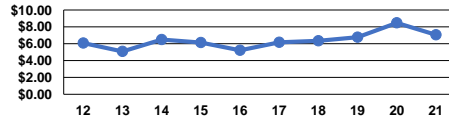
Service Efficiency

	Operating Expenses per Vehicle Revenue Mile	Operating Expenses per Vehicle Revenue Hour
Mode		
Bus	\$7.06	\$87.95
Total	\$7.06	\$87.95

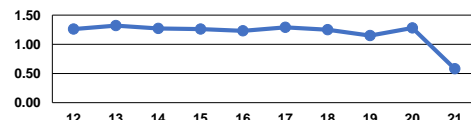
Service Effectiveness

Operating Expenses per Unlinked Passenger Trip	Unlinked Trips per Vehicle Revenue Mile	Unlinked Trips per Vehicle Revenue Hour
\$12.13	0.6	7.3
\$12.13	0.6	7.3

Operating Expense per Vehicle Revenue Mile: Bus



Unlinked Passenger Trips per Vehicle Revenue Mile: Bus



Notes:

^aDemand Response - Taxi (DR/TX) and non-dedicated fleets do not report fleet age data.